



July 3rd, 2013 Patch Notes

Skills

1. Fixed discrepancies between skill book names and the skills that can be learned by using them.
2. Fixed an issue where players could not obtain gathering points in the Sanctuary of Knowledge.

UI

1. Fixed the issue where the fog of war was not removed in Katalam.
2. Modified the tooltip that appears when hovering over instances on the map.
 - Cooldown times no longer appear in the instance details if the instance is not on cooldown.

Instances

1. Modified the difficulty of certain instances.
 - Difficulty level of Sauro Supply Base decreased slightly.
 - Difficulty level of Danuar Reliquary increased slightly.
 - Difficulty level of Infinity Shard increased slightly.
 - Players are encouraged to challenge Sauro Supply Base first.
2. Fixed the incorrect cooldown times for Idgel Research Center and Danuar Mysticarium.

Miscellaneous

1. Lockboxes now drop in new 4.0 zones and instances.
2. Enabled 64 bit client support.
3. Fixed the incorrect names of certain items.
4. Fixed other minor issues and text errors.

